

Aurora hybrid 200W

18Channels

Channel	Function	DMX Value	Description	Remarks
CH1	Pan	0~255	Pan 0~540 degree	
CH2	Pan Fine	0~255	Pan 16bit	
CH3	Tilt	0~255	Tilt 0~240 degree	
CH4	Tilt Fine	0~255	Tilt 16bit	
CH5	XY Speed	0~255	From Fast to slow	
CH6	Dimmer	0~255	From dark to bright	
CH7	Strobe	0~3	On	
		4~100	Strobe in step	
		101~150	Strobe by dividing equally	
		151~200	Sharp-strobe	
		201~250	Strobe randomly	
		251~255	ON	Dimmer no-delay
CH8	Color wheel	0~9	White	
		10~19	Color 1	
		20~29	Color 2	
		30~39	Color 3	
		40~49	Color 4	
		50~59	Color 5	
		60~69	Color 6	
		70~79	Color 7	
		80~89	Color 8	
		90~99	Color 9	
		100~109	white+color 1 half color	
		110~119	Color 1+color 2 half color	
		120~129	Color 2+color 3 half color	
		130~139	Color 3+color 4 half color	
		140~149	Color 4+color 5 half color	
		150~159	Color 5+color 6 half color	
		160~169	Color 6+color 7 half color	
		170~179	Color 7+color 8 half color	
		180~189	Color 8+color 9 half color	
		190~199	Color 9+white half color	
		200~226	Water effect clockwise, from fast to slow	
		227~228	Stop run	
		229~255	Water effect anti-clockwise, from slow to fast	

CH9	Fixed gobo wheel	0~4	Gobo 1 (Middle circle)	Useless for rotation gobo
		5~9	Gobo 2 (Small circle)	
		10~14	Gobo 3	
		15~19	Gobo 4	
		20~24	Gobo 5	
		25~29	Gobo 6	
		30~34	Gobo 7	
		35~39	Gobo 8	
		40~44	Gobo 9	
		45~49	Gobo 10	
		50~54	Gobo 11 (Big circle)	Follow with rotation gobo
		55~64	Gobo 1 shake (from fast to slow)	Valid for rotation gobo
		65~74	Gobo 2 shake (from fast to slow)	
		75~84	Gobo 3 shake (from fast to slow)	
		85~94	Gobo 4 shake (from fast to slow)	
		95~104	Gobo 5 shake (from fast to slow)	
		105~114	Gobo 6 shake (from fast to slow)	
		115~124	Gobo 7 shake (from fast to slow)	
		125~134	Gobo 8 shake (from fast to slow)	
		135~144	Gobo 9 shake (from fast to slow)	
		145~154	Gobo 10 shake (from fast to slow)	
		155~204	Water effect clockwise, from fast to slow	
		205	Stop run	
		206~255	Water effect anti-clockwise, from slow to fast	
CH10	Rotation gobo wheel	0~9	Open	
		10~19	Rotated gobo 1	
		20~29	Rotated gobo 2	
		30~39	Rotated gobo 3	
		40~49	Rotated gobo 4	
		50~59	Rotated gobo 5	
		60~69	Rotated gobo 6	
		70~79	Rotated gobo 7	
		80~89	Circle shake (from fast to slow)	
		90~99	Rotated gobo 1 shake (from fast to slow)	
		100~109	Rotated gobo 2 shake (from fast to slow)	
		110~119	Rotated gobo 3 shake (from fast to slow)	
		120~129	Rotated gobo 4 shake (from fast to slow)	

		130~139	Rotated gobo 5 shake (from fast to slow)	
		140~149	Rotated gobo 6 shake (from fast to slow)	
		150~159	Rotated gobo 7 shake (from fast to slow)	
		160~206	Water effect clockwise, from fast to slow	
		207~208	Stop run	
		209~255	Water effect anti-clockwise, from slow to fast	
CH11	Gobo wheel rotation	0~127	Gobo rotation 360degree, clockwise	
		128~190	Rotation clockwise, from fast to slow	
		191~192	Stop run	
		193~255	Rotation anti-clockwise, from slow to fast	
CH12	Prism	0~127	Prism out	
		128-255	Prism insert	
CH13	Prism rotation	0~127	Prism rotation 90 degree	
		128~190	Rotation clockwise, from fast to slow	
		191~192	Stop run	
		193~255	Rotation anti-clockwise, from slow to fast	
CH14	Frost	0~127	Frost out	
		128-255	Frost insert	
CH15	Focus	0~255	0-100% linear focus	
CH16	Zoom	0~255	0-100% linear zoom	
CH17	Macro function	131~160	Auto run 1	
		161~190	Auto run 2	
		221~255	Sound active	
CH18	Reset	0~250	No function	
		251-255	Reset (keep 5 seconds)	